Author’s response to reviews

Title: An educational game for teaching clinical practice guidelines to Internal Medicine residents: development, feasibility and acceptability

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Author’s response to reviews: see over
October 23, 2008

RE: “An educational game for teaching clinical practice guidelines to Internal Medicine residents: development, feasibility and acceptability”

Dear Dr. Norton,

We thank you for the opportunity to revise our manuscript for BMC Medical Education. We found the reviewers’ comments very encouraging and their suggestions very helpful. Please find on the following pages our detailed point-by-point responses.

With kind regards,

Elie A Akl, MD, MPH
Department of Medicine, University at Buffalo
Reviewer: Roger Wong

Overall Comments
I am impressed by the authors' detailed attention to all the recommended changes. I am happy to recommend acceptance of the revised manuscript.

Thank you

Major Compulsory Revisions
None

Minor Essential Revisions
None

Discretionary Revisions
None
Reviewer: Jyothis George

"Theoretically, the competitive nature of the Guide-O-Game© may also 'incite' residents to learn....." Perhaps a better word needs to be chosen instead of 'incite'

We have replaced “incite” with “encourage”

In the conclusions section the authors say "We are currently planning for a controlled trial to investigate the effect of the Guide-O-Game© on residents’ knowledge of clinical practice guidelines." This is not a conclusion of the study and should therefore be removed from this section. It could well be incorporated into the discussion.

We have deleted this sentence from the conclusion section.
Reviewer: Gerard McKay

Major – none

My initial concerns re: the conclusions have been addressed. This is a feasibility and acceptibility study.

Minor - one small comment
I would replace the word 'incite' in the final paragraph of the discussion with 'encourage'

Thank you for the suggestion. We have made the change.