Reviewer’s report

Title: Perceived problems with computer gaming and internet use among adolescents: measurement tool for non-clinical survey studies

Version: 4 Date: 20 March 2014

Reviewer: Daniel King

Reviewer’s report:

I have read the author’s revised manuscript and comments. I thank the authors for their reflection on key issues (particularly in discriminating clinical from non-clinical issues) and the adjustments to the paper appear sensible and justified.

One last revision is that the authors should be explicit (perhaps a single sentence in the conclusion) that their tool does not assess Internet Gaming Disorder as it is listed in the DSM and therefore has no parity with DSM criteria - I recommend this just to prevent potential confusion with future studies employing this measure and then encountering problems in attempting to publish work that is non-clinical in a clinical space.

The authors should consider inclusion of this key reference on assessment tools as it would be a useful resource for anyone seeking work on measurement in this area.


Level of interest: An article whose findings are important to those with closely related research interests

Quality of written English: Acceptable

Statistical review: Yes, and I have assessed the statistics in my report.

Declaration of competing interests:

na