<table>
<thead>
<tr>
<th>Innovation Type</th>
<th>BoP-focus (as environment)</th>
<th>BoP-focus (as market)</th>
<th>BoP-focus (as source)</th>
<th>BoP-focus (as environment)</th>
<th>BoP-focus (as environment)</th>
<th>BoP-focus (as environment)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Frugal Innovation</td>
<td>Problem-oriented</td>
<td>Product (solution)-oriented</td>
<td>Knowledge transfer (techno.)</td>
<td>Problem-oriented</td>
<td>Product (solution)-oriented</td>
<td>Knowledge transfer (process)</td>
</tr>
<tr>
<td>Frugal Engineering/Constraint-based In.</td>
<td>Process-oriented</td>
<td>Frugal approach in R&amp;D</td>
<td>Creating/ modifying int. capabilities</td>
<td>Process-oriented</td>
<td>Frugal approach in R&amp;D</td>
<td>Creating/ modifying int. capabilities</td>
</tr>
<tr>
<td>Gandhian Innovation</td>
<td>Social claim</td>
<td>Knowledge transfer (techno.)</td>
<td>Creating/ modifying int. capabilities</td>
<td>Frugality, simplicity</td>
<td>Creating/ modifying int. capabilities</td>
<td>Frugality, simplicity</td>
</tr>
<tr>
<td>Grass roots Innovation</td>
<td>Problem-oriented</td>
<td>Inventive problem-solving</td>
<td>Social claim; networking</td>
<td>Knowledge transfer (techno./ idea)</td>
<td>Frugality</td>
<td>Ecological comprehension</td>
</tr>
<tr>
<td>Indigenous Innovation</td>
<td>Frugality</td>
<td>Modifying int. capabilities</td>
<td>Social claim</td>
<td>Frugality</td>
<td>Social claim</td>
<td>Changing existing business patterns</td>
</tr>
<tr>
<td>Catalytic Innovation</td>
<td>Social claim</td>
<td>Frugality</td>
<td>Underestimation by competitors</td>
<td>Cost cutting</td>
<td>Frugality</td>
<td></td>
</tr>
<tr>
<td>Reverse Innovation</td>
<td>Product (solution)-oriented</td>
<td>Knowledge transfer (process)</td>
<td>Cost cutting</td>
<td>Frugality</td>
<td>Underestimation by competitors</td>
<td>Cost cutting</td>
</tr>
</tbody>
</table>

- **Jugaad**: BoP-focus (as environment), Problem-oriented, Inventive problem-solving, Frugal approach, Low taxonomy and discipline, Short time, rapidness.
- **Frugal Innovation**: BoP-focus (as market), Product (solution)-oriented, Cost/ function cutting, Partly ecological, Frugality, simplicity.
- **Frugal Engineering/Constraint-based In.**: BoP-focus (as environment), Process-oriented, Frugal approach in R&D, Cost cutting, Creating/ modifying int. capabilities.
- **Gandhian Innovation**: BoP-Focus (as environment), Social claim, Knowledge transfer (techno.), Creating/ modifying int. capabilities, Frugality, simplicity.
- **Grass roots Innovation**: BoP-focus (as environment), Problem-oriented, Inventive problem-solving, Social claim; networking, Knowledge transfer (techno./ idea), Frugality, Ecological comprehension.
- **Indigenous Innovation**: BoP-focus (as environment), Problem-oriented, Knowledge transfer (techno.), Modifying int. capabilities, Social claim.
- **Catalytic Innovation**: BoP-focus (as environment), Social claim, Frugality, Changing existing business patterns, Underestimation by competitors.
- **Reverse Innovation**: BoP-focus (as source), Product (solution)-oriented, Knowledge transfer (process), Cost cutting.