(a) Simulation 1

- BVS: EB +int (AUC=0.95)
- BVS: flat +int, (0.90)
- BVS: incorrect +int, (0.68)
- BVS: flat −int, (0.73)
- BVS: MRF prior +int, (0.93)
- Lasso −int, (0.67)
- Lasso +int, (0.90)
- Li&Li, (0.68)
- corr, (0.70)

(b) Simulation 2

- BVS: EB +int (AUC=0.93)
- BVS: flat +int, (0.91)
- BVS: incorrect +int, (0.57)
- BVS: flat −int, (0.77)
- BVS: MRF prior +int, (0.84)
- Lasso −int, (0.65)
- Lasso +int, (0.83)
- Li&Li, (0.70)
- corr, (0.74)

(c) Simulation 3

- BVS: EB −int (AUC=0.97)
- BVS: incorrect −int, (0.69)
- BVS: flat −int, (0.95)
- BVS: MRF prior −int, (0.94)
- Lasso −int, (0.93)
- Li&Li, (0.94)
- corr, (0.89)